Choose from the list of activities below to customize your two hour teambuilding session. For information on art making activities contact the Coordinator of Interpretive Programming at programs@cincyart.org.





Icebreaker: What Do You See?

10-15 minutes

Objectives: listening; creative problem solving; storytelling; communication

Your group must discover a work of art based only on visual clues while Art Museum staff ask questions to ignite discussion. The title of the work will not be provided in this open discussion, so the group must rely only on their eyes and brains to fill in the gaps.



Icebreaker: Alternative Realities

15-20 minutes

Objectives: cultural sensitivity; empathy amongst colleagues; self-evaluation

The facilitator will tell stories about several works of art. After hearing the narratives, each participant will be asked which story they relate to the most. Each person explains why they would choose to inhabit their selected artwork.



Icebreaker: Written Reactions

15-20 minutes

Objectives: broadening perspectives; communication; empathy amongst colleagues

Each person will pick a work of art in the contemporary gallery. After three minutes of looking, each person will write a reaction to the artwork and then share with the group.



Scavenger Hunt: CAM Team Challenge

1 hour

Objectives: critical thinking; teamwork; creative problem solving; cultural awareness In randomly selected teams, each group will work together in order to complete the CAM Team Challenge. While some answers can be found in the labels on the walls, other questions will require the team to use their imagination. At the end of the day, a winning team will be announced based on creativity and correct answers.



Communication Activity: Draw What You Hear

30 minutes

Objectives: communicating; team trust; giving and receiving directions; listening.

In teams of two, one person from each team will be blindfolded in a selected gallery and led by their partner to sit opposite a selected artwork. The blindfolded teammate may take off the blind fold, but may not turn around to see the selected work of art. The teammate facing the work of art will describe the work as the other draws it.



Communication Activity: Tell Me a Story

30 minutes

Objectives: innovation; data collection; problem solving; storytelling; critical thinking
Teams will randomly pick a genre and then choose an artwork. Keeping the genre and artwork in mind, each team will create and perform a story. Theatrics and overall creativity are encouraged!



Communication Activity: Curatorial Team

30 minutes

Objectives: innovation; data collection; creativity; critical thinking; organization

The group will discover the steps it takes to create a gallery space, including design and curatorial aspects. Each team of four will be curating a gallery with artworks that share a connection. Teams will find the artworks in the galleries, then construct their model galleries with materials provided.